

# Imitation

A Game for a Gal and a Piano

Juan Luis de Pablo Enríquez Rohen

(2000)

*Gal*

*Pianoforte*

8va--  
Sos. Ped.

*Andante marcato* (♩ = 90)

*Pf.*

*f*

*Pf.*

*Pf.*

*Cantabile*

12

G.

Ah! \_\_\_\_\_

Pf.

15

G.

Ah! \_\_\_\_\_

Pf.

18

G.

Here the gorgeous Gal improvises with the three previous tones.

Pf.

Make sure the singing can affect the strings of the piano by creating sympathy.

21

G.

Pf.

24

G.

Pf.

27

G.

Pf.

Enjoy all frequencies resonating

*Andante marcato* (♩ = 90)

30

G.

*f* Ah! Ah! *Simile*

Pf.

*f*

33

G.

Pf.

36

G.

Pf.

39

G.

Pf.

43

G.

Pf.

46

G.

Pf.

*gliss.*

*molto rallentando*

Ah! \_\_\_\_\_

Enjoy all frequencies resonating